# MULTI-OBJECT DETECTION AND TRACKING USING OPTICAL FLOW DENSITY HUNGARIAN KALMAN FILTER (OFD - HKF) ALGORITHM FOR VEHICLE COUNTING 

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#### Abstract

Intelligent Transportation Systems (ITS) is one of the most developing research topics along with growing advanced technology and digital information. The benefits of research topic on ITS are to address some problems related to traffic conditions. Vehicle detection and tracking are one of the leading steps to realize the benefits of ITS. There are several problems related to vehicles detection and tracking. The appearance of shadow, illumination change, challenging weather, motion blur and dynamic background are significant challenges issue in vehicles detection and tracking. Vehicles detection in this paper using the Optical Flow Density algorithm by utilizing the gradient of object displacement on video frames. Gradient image feature and HSV colour space on Optical Flow Density guarantee the object detection in illumination change and challenging weather for more robust accuracy. Hungarian Kalman filter algorithm used for vehicle tracking. Vehicle tracking used to solve miss detection problems caused by motion blur and dynamic background. Hungarian Kalman filter combines the recursive state estimation and optimal solution assignment. The future position estimation makes the vehicles detected although miss detection occurrence on vehicles. Vehicles counting used single line counting after the vehicles pass that line. The average accuracy for each process of vehicles detection, tracking, and counting was $93.6 \%, 88.2 \%$ and $88.2 \%$ respectively.


Keywords: Intelligent Transportation Systems, Optical Flow Density, Hungarian Kalman Filter, Single Line Counting


#### Abstract

Abstrak Intelligent Transportation Systems (ITS) merupakan salah satu topik penelitian yang terus berkembang seiring dengan kemajuan teknologi dan informasi digital. Beberapa manfaat yang diperoleh dari penelitian ITS diantaranya adalah untuk mengatasi beberapa permasalahan terkait dengan keadaan lalu lintas. Pendeteksian dan pelacakan kendaraan merupakan salah satu langkah untuk mewujudkan manfaat dari ITS. Keberadaaan bayangan, perubahan iluminasi, perubahan cuaca, motion blur, dan backgound yang dinamis merupakan tantangan dalam peneteksian dan pelackan objek. Pendeteksian kendaraan pada penelitian ini menggunakan algoritma Optical Flow Density dengan memanfaatkan gradient perpindahan objek pada frame video. Fitur gradient image dan ruangwarna HSV pada algoritma Optical Flow Density menjamin pendeteksian objek pada kondisi perubahan iluminasi dan perubahan cuaca untuk hasil akurasi yang lebih robust. Algoritma Hungarian kalman filter digunakan untuk pelacakan kendaraan. Pelacakan kendaraan digunakan untuk menyelesaikan permasalahan miss detection yang disebabkan karena motion blur dan background yang dinamis. Hungarian kalman filter mengkombinasikan metode state estimation dengan optimal assignment. Prediksi posisi objek di masa depan dapat mendeteksi objek walaupun terjadi miss detection. Perhitungan kendaraan menggunakan Single Line Counting setelah kendaraan berhasil melewati garis tersebut. Rata-rata akurasi untuk masing-masing proses adalah $93,6 \%$ untuk pendeteksian, $88,2 \%$ untuk pelacakan, dan $88,2 \%$ untuk perhitungan kendaraan.


Kata Kunci: Intelligent Transportation Systems, Optical Flow Density, Hungarian Kalman Filter, Single Line Counting

## 1. Introduction

Intelligent Transportation Systems (ITS) is one of the emerging research topics. Along with advances in technology and digital information. Some recent
research related to ITS is Video Traffic Surveillance (VTS) [1][2][3][4][5] and Advanced Driver Assistance System (ADAS) [6][7]. VTS is a system that can monitor traffic conditions on the highway by using cameras, lasers, radar, lidar, and

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other equipment [2]. VTS Research using a camera is exciting research because of several advantages. The cost is relatively cheaper; the obtained information shows the best performance, as well as information on the shape, size, and colour of the monitored object, is easily obtained [1][2].

The benefit of VTS Research is to accomplish some problems related to traffic conditions, such as traffic congestion [8], prevention of traffic accidents [9], reduce the risk of human error [10], and many other benefits. This paper aims to solve traffic congestion using adaptive traffic lights. The timing of traffic lights is arranged based on the vehicles density. The number of vehicles can be counted by using two framework approaches. The first framework is vehicle counting based on object detection. The second framework uses three stages in vehicle counting: detection, tracking and counting the number of vehicles.

In 2010, Rashid et al. [12] conducted research using the first framework. Rashid et al. use the time-spatial image (TSI) by generating those pixels of the moving objects that pass the virtual detection line (VDL). Then, the vehicles are counted by detecting the blobs in TSI. The weakness of the detection-based vehicle counting is potential double counting. In 2016, Shiva and Reza [2] conducted research using a second framework approach. Shiva and Reza combine several existing methods to build vehicle counting systems. Detection of the vehicle using active basis model (ABM) method combined with symmetry checking (SC). ABM is used to get sketches from vehicles while SC is used for vehicle shape verification process. Distance similarity measurement (DSM) with the manual threshold has been used to track the vehicle. The single line counting (SLC) is used
to count the number of vehicles. Detection of vehicles using ABM works quite well, but tracking and counting of vehicles are not equal to the results of detection. Because the detected vehicle does not occur in every frame, it caused the decreasing accuracy on vehicle tracking and counting.

Both frameworks that have been proposed by [2] and [12] have not been accurate enough to count the number of vehicles especially for Afternoon, Sundown, Night, and Rainy datasets. Some challenges that can not be solved using the previous framework [2] and [12] are the present of shadow, illumination change, challenging weather, motion blur and dynamic background. This paper presents a novel framework for vehicle counting using three stages. Vehicle Detection, Tracking, and Counting using Optical flow density (OFD) Hungarian Kalman filter (HKF) - Single line counting (SLC). Optical flow density (OFD) utilizes the image gradient feature to detect the movement of objects in the video. OFD is used to solve some of the challenges in object detection, such as illumination change, challenging weather, and Headlamp lights effect.

Hungarian Kalman filter (HKF) is a multiobject tracking method that combines the Kalman filter method with Hungarian algorithm. Kalman filters are used to predict the position of the object, while the Hungarian algorithm is used for data associations for each vehicle. Hungarian Kalman filter (HKF) is used to solve the challenge of object tracking, i.e. motion blur. The target region is blurred due to the motion of the target or the camera [11]. Motion blur can cause the vehicle object to become undetected (miss detection) because the object has a blurring noise. The process of tracking objects using future estimation methods
such as Hungarian Kalman filter is needed to track objects when miss detection occurs. Vehicles are counting using a single line counting. Single line counting will count every vehicle that passes the counting line.

## Related Works

## Vehicle detection

Vehicle detection in [13] consists of three stages. Pre-processing, Gaussian mixture model, and postprocessing. Pre-processing using region of interest (ROI). ROI is an area that became the centre of research attention. The ROI segmentation intended to limit the area to be processed during object detection. Non-ROI area will be considered as a background. Every moving object in Non- ROI area never detected as a vehicle, such as moving leaves of tree or pedestrian.

In [14], Optical flow density is better than Gaussian mixture model for vehicles detection. Optical flow density is one of object detection method based on motion appearance. From video dataset, the input of optical flow density is two consecutive frames. Optical flow density is a movement pattern that indicates the existence of an object in two successive frames caused by the movement of objects or camera.

Optical flow works by using several assumptions:

1. The pixel intensities of an object do not change between consecutive frames. [15]
2. The neighbouring pixel has a similar pixel motion [16].
3. Optical Flow uses vector flow which has magnitude and direction [17]
The image gradient is a vector of the first derivative of a pixel [14]. Using assumption 1, we get the intensity of an image that moves along ( $d x, d y$ ) mathematically can be written on the equation 1 :

$$
\begin{equation*}
I(x, y, t)=I(x+d x, y+d y, t+d t) \tag{1}
\end{equation*}
$$

In the 2 D or 3 D image the gradient function can be calculated numerically using Taylor series Expansion [14], So the optical flow equation on the intensity change $(d x, d y)$ over time $(d t)$ in the image can be written into the equation 2 :
$f x u+f y v+f t=0$
Where $f x$ and $f y$ are the image gradient functions on the $x$ and $y$ axis whereas $u$ and $v$ are unknown variables. The Farnebäck algorithm is used to obtain the values of $u$ and $v$. The value of $u$ and $v$ is the vector flow in the image gradient. Gunner Farneback's algorithm works using the principle of polynomial base approximation. The polynomial expansion assumption is used to estimate the approximate value of a neighboring pixel on a two-
dimensional function [23]. Considering the quadratic basis of polynomial $1, x^{2}, y^{2}, \mathrm{x}, \mathrm{y}, \mathrm{xy}$, the intensity of the pixel value in the image is represented as a polynomial function can be written on the equation 3 :
$f(x)=x^{T} A x+B^{T} x+C$
Where A is a symmetric matrix, B is a vector and c is a constant. The intensity of the image on moving object along ( $d x, d y$ ) can be mathematically written as equation 4 and 5 . Intensity on frame at time t :
$f_{1}(x)=A_{1} x^{T} x+B_{1}{ }^{T} x+C_{1}$
Intensity on the frame at time $d t$ :
$\mathrm{f}_{2}(\mathrm{x})=A_{1}(\mathrm{x}-\mathrm{d})^{\mathrm{T}}(\mathrm{x}-\mathrm{d})+B_{1}{ }^{\mathrm{T}}(\mathrm{x}-\mathrm{d})+C_{1}$
By operating the above equation, we get the equation 6 :

$$
\begin{array}{r}
\mathrm{f}_{2}(\mathrm{x})=A_{1}(\mathrm{x})^{\mathrm{T}}(\mathrm{x})+\left(B_{1}-2 A_{1} \mathrm{~d}\right)^{\mathrm{T}}(\mathrm{x})+ \\
A_{1}(\mathrm{~d})^{\mathrm{T}} \mathrm{~d}-B_{1}{ }^{\mathrm{T}} \mathrm{~d}+C_{1} \tag{6}
\end{array}
$$

The coefficients in both functions follow the assumption that the intensity at the two-pixel values of a displaced object $(d x, d y)$ over an interval $d t$ does not change between two successive frames, so the relation coefficients of intensity betweet frame at $t$ and $d t$ are:
$A_{2}=A_{1}$
$B_{2}=\left(B_{1}-2 A_{1} d\right)$
$C_{2}=(\mathrm{d})^{\mathrm{T}} A_{1} d-\left(B_{1}\right)^{\mathrm{T}} d+C_{1}$
From equation eight then we get the intensity displacement equation $(d x, d y)$ can be written with equation 10 and 11 as follows:
$d A_{1}=-\frac{1}{2}(B 2-B 1)=\Delta B$
$d=\Delta B A_{1}{ }^{-1}$
Thus the displacement vector in each pixel can be known by substituting the coefficient of the polynomial equation between frames. Assuming that there is an overlapping region between frames showing the movement of an object. It is based on the initial assumption that the neighbouring pixel value of an image has a similar pixel motion. For each kernel contained in the image, the vector displacement equation at an intensity (dx, day) show as the equation 12 :
$\sum_{\Delta x \in 1} w(\Delta x)\|A(x+\Delta x) d(x)-\Delta B(x+\Delta x)\|^{2}$
Where $w(\Delta x)$ is the weight function at each point in the neighborhood pixel. The coefficients can be estimated by weighted least square estimate of pixel values about neighborhood. As with all

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TABLE 1
Vehicle Detection Result

| Vehicle Detection | Noon | Afternoon | Sundown | Rainy | Night | Rainy | Average |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 228 | 413 | 261 | 128 | 277 | 247 | (\%) |  |
|  | Percentage of correctly detected vehicles (\%) |  |  |  |  |  |  |  |
| Rashid et al. [12] | 86.8 | 48.4 | 82.8 | 50.0 | 30.7 | 43.3 | 57.0 |  |
| Shiva and Reza [2] | $\mathbf{9 9 . 1}$ | $\mathbf{9 9 . 0}$ | $\mathbf{9 8 . 4}$ | 94.5 | $\mathbf{9 9 . 3}$ | $\mathbf{9 8 . 8}$ | $\mathbf{9 8 . 2}$ |  |
| OFD - HKF | 98.7 | 92.7 | 87.0 | $\mathbf{9 9 . 2}$ | 92.1 | 91.9 | 93.6 |  |
|  | Percentage offalsely detected vehicles (\%) |  |  |  |  |  |  |  |
| Rashid et al. [12] | 182.9 | 146.5 | 84.7 | 84.4 | 141.2 | 72.1 | 118.6 |  |
| Shiva and Reza [2] | 2.2 | 1.9 | 2.3 | 4.7 | 2.9 | 3.6 | 2.9 |  |
| OFD - HKF | $\mathbf{1 . 7}$ | $\mathbf{1 . 7}$ | $\mathbf{0 . 4}$ | $\mathbf{1 . 6}$ | $\mathbf{0 . 7}$ | $\mathbf{0 . 8}$ | $\mathbf{1 . 2}$ |  |

TABLE 2
Vehicle Tracking Result

| Vehicle Tracking | Day Time |  |  | Night Time |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Noon | Afternoon | Sundown | Rainy | Night | Rainy | Average |
| Actual Number of Vehicles | 228 | 413 | 261 | 128 | 277 | 247 | (\%) |
| Percentage of correctly tracked vehicles (\%) |  |  |  |  |  |  |  |
| Rashid et al. [12] | 86.8 | 48.4 | 82.8 | 50.0 | 30.7 | 43.3 | 57.0 |
| Shiva and Reza [2] | 90.5 | 48.7 | 68.2 | 51.6 | 66.8 | 46.6 | 62.1 |
| OFD - HKF | 97.8 | 82.6 | 82.8 | 99.2 | 82.7 | 83.8 | 88.2 |
| Percentage of miss tracked vehicles (\%) |  |  |  |  |  |  |  |
| Rashid et al. [12] | 13.2 | 51.6 | 17.2 | 50.0 | 69.3 | 56.7 | 43.0 |
| Shiva and Reza [2] | 9.5 | 51.3 | 31.8 | 45.4 | 32.2 | 53.4 | 38.9 |
| OFD- HKF | 2.2 | 17.4 | 17.2 | 0.8 | 17.3 | 16.2 | 11.8 |

optical flow algorithm, the brightness constancy assumption is made. The brightness of a path of image in adjacent frames is constant. Then the vector displacement equation at intensity ( $d x, d y$ ) is shown in equation 13:

$$
\begin{equation*}
d(x)=\left(\sum w A^{T} A\right)^{-1} \sum w A^{T} \Delta B \tag{13}
\end{equation*}
$$

The intensity displacement vector is a twochannel array representing the optical flow vector of the variables $u$ and $v$. The value and direction of the optical flow vector are represented in hue and value with the HSV colour space. Post-processing uses morphological operations. The purpose of morphological operations is to remove noise, connect disconnected elements, or cover holes in the blob.

## Vehicle Tracking

Vehicles tracking is the process of monitoring the position of the same object over several specified frames. Vehicle tracking serves to distinguish between one objects with another. [20] use Hungarian Kalman filter algorithm for vehicles tracking. Hungarian Kalman Filter is an algorithm that combines two existing algorithms, the Kalman
filter and the Hungarian algorithm [18][20][19]. Kalman filter is used as an estimator [24][21], while Hungarian algorithm is used as optimal assignment based on minimum cost function [18][20][19].

Kalman filters work using the least square estimation principle of the linear displacement of an object [22]. Kalman filters are efficient to implement, as its method only store previous state information into memory. Kalman filter consists of two estimation processes. The first estimation is called a prediction whereas the second estimation is called a correction or update [21]. The correction or update step were evaluated from the result of prediction step.
Mathematically both estimates can be written in equation 14-19.

$$
\begin{align*}
u_{\{k \mid k-1\}}^{\prime} & =F u_{\{k-1 \mid k-1\}}^{\prime}  \tag{14}\\
P_{\{k \mid k-1\}} & =F P_{\{k-1 \mid k-1\}} F . T+Q \tag{15}
\end{align*}
$$

Correction or update step:
$u_{\{k \mid k\}}^{\prime}=u_{\{k \mid k-1\}}^{\prime}+K_{\{k\}}\left(b_{\{k\}}-A u_{\{k \mid k-1\}}^{\prime}\right)$

$$
\begin{align*}
& P_{\{k \mid k\}}=P_{\{k \mid k-1\}}-K_{\{k\}}(C K . T)  \tag{17}\\
& K_{\{k\}}=P_{\{k \mid k-1\}} A \cdot T(C . \operatorname{In} v)  \tag{18}\\
& C=A P_{\{k \mid k-1\}} A . T+R \tag{19}
\end{align*}
$$

Where $u$ is the mean matrix, $F$ is the displacement matrix, $P$ is the covariance matrix, $T$ is time, $Q$ is the process noise, $K$ is the Kalman Gain, $R$ is the observation noise, $b$ is the observation, $C$ is the prefit residual covariance, and $A$ is observation matrix. Kalman Gain serves to correct the estimation result from mean and covariant error [22]. Kalman Gain works using the principle of MMSE (Minimum Mean Square Error). The observation noise value indicates the sensitivity to the update of the tracking result of the filter used. The higher the observed noise matrix value, the tracker will be more sensitive to the observation result, whereas if the matrix observation noise value is lower, the tracker will be very responsive to the result of the estimation of the filter track [24].

## Vehicle Counting

Vehicle counting consists of two approaches, id based counting and single line counting [2,11]. The idea of id based counting is each object has a different id with another object, so every object counts as some vehicles [1]. While the idea of single line counting is every vehicle has passed the single line in a particular frame will be counted as the number of counting vehicles [2]. A good accuracy performance for id based counting is each object must always be detected at any time in every frame. If a miss detection occurs, then the object id will be different from the previous id. This case will lead to miss counting depending on the number of ids formed. This will significantly affect the accuracy of performance in vehicle counting.

## 2. Methods

## Dataset

We use open vehicle traffic dataset namely Amirkabir from Computer Vision Laboratory ${ }^{1}$. The dataset consists of 6 traffic videos such as noon, afternoon, sundown, rainy day, night, and rainy night.

## Research methodology framework

The proposed research method is divided into three main processes, including vehicle detection, vehicle tracking, and vehicle counting. The proposed research methodology framework is
shown in Figure 1. Dataset video input is processed into a set of image frames with size ( $480 \times 640$ ). Preprocessing in this paper uses ROI polygon with sizes at points [220.0], [50,280], [600,280] and [430,0].

The vehicle detection process uses optical flow density which has been developed by OpenCV library using Farneback Algorithm. The Farneback method uses the base quadratic polynomial assumption. OpenCV gets a 2-channel array with optical flow vectors, ( $u, v$ ). Next step is to find the magnitude and direction of flow vectors. Direction corresponds to Hue value of the image. Magnitude corresponds to Value plane. Image binarization is used to get the blob of vehicle object. The object of vehicles then optimized using dilation operation to connect the parts of an unbounded object or to close the hole in the object. Detection of vehicles objects in this paper using the segmentation of Contours from blob detection in the ROI region. Each vehicle object detected then find a centroid value by utilizing the moment feature. The centroid is used as position input for vehicle tracking using Hungarian Kalman filter.

The representation of objects on the Kalman filter using multivariate Gaussian assumptions. Mean (centroid) represents the existence of each object. While covariance represents uncertainty. Process noise and observation noise represent noise in the system.
$u=\left[\begin{array}{l}C x \\ C y\end{array}\right]$
The transition matrix represents the movement of an object by using the concept of linear displacement. The displacement is linearly represented by the movement of objects with fixed speed and minimal acceleration changes.
$F=\left[\begin{array}{cc}1 & d t \\ d t & 1\end{array}\right]$
Where $d t$ is the time difference during the process of object displacement occurs. So based on the kalman filter equation, the state prediction from the previous input state is present in equation 22:
$u_{\{k \mid k-1\}}^{\prime}=F u_{\{k-1 \mid k-1\}}^{\prime}$
$\left[\begin{array}{l}C x^{\prime} \\ C y^{\prime}\end{array}\right]=\left[\begin{array}{cc}1 & d t \\ d t & 1\end{array}\right]\left[\begin{array}{l}C x \\ C y\end{array}\right]$
Uncertainty predictions on the filter calm can be calculated using the equation 24 and 25 :
$P_{\{k \mid k-1\}}=F P_{\{k-1 \mid k-1\}} F . T+Q$

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TABLE 3
VEhicle Counting Result


$$
\left[\begin{array}{c}
P x^{\prime}  \tag{25}\\
P y^{\prime}
\end{array}\right]=\left[\begin{array}{cc}
1 & d t \\
d t & 1
\end{array}\right]\left[\begin{array}{l}
P x \\
P y
\end{array}\right]\left[\begin{array}{cc}
1 & d t \\
d t & 1
\end{array}\right] d t+\left[\begin{array}{l}
Q x \\
Q y
\end{array}\right]
$$

Q represents the noise process caused by the system's ability to detect blobs and camera quality capabilities. The prediction result of mean and covariance matrix is then corrected to update the position of the object by using observation result and Kalman gain. Kalman gain can be written mathematically with the equation 26
$K_{\{k\}}=P_{\{k \mid k-1\}}$ A.T(C.Inv)

Where A is a matrix that links the observation with the predicted result and C represents pre-fit residual covariance that can provide uncertainty information on observation noise.
$A=\left[\begin{array}{ll}1 & 0 \\ 0 & 1\end{array}\right]$
$C=A P_{\{k \mid k-1\}} A . T+R$

The equation $b_{\{k\}}-A u_{\{k \mid k-1\}}^{\prime}=B$ is a residual pre-fit measurement that can estimate and calculate the difference values between the actual measurements with the best predicted results available under the previous system model and measurement. The final result of updating the object position and uncertainty on the system can then be calculated using the equation 29 and 30 .
$u_{\{k \mid k\}}^{\prime}=u_{\{k \mid k-1\}}^{\prime}+K_{\{k\}} B$
$P_{\{k \mid k\}}=P_{\{k \mid k-1\}}-K_{\{k\}}($ CK.T)
The Hungarian algorithm is an algorithm used
for assignment of two pairs of matrix inputs. Matrix input in this research is the distance between the object positions obtained from detection and prediction. The Hungarian Algorithm aims to create an optimal mapping for each component of the observed object [20]. The distance measurement parameter of the Hungarian algorithm used in this paper is a Euclidian distance such as equation 31:

$$
\begin{equation*}
d=\sqrt{\left(C_{x d}-C_{x k f}\right)^{2}+\left(C_{y d}-C_{y k f}\right)^{2}} \tag{31}
\end{equation*}
$$

Where d is the distance, $\mathrm{C}_{\mathrm{xd}}$ and $\mathrm{C}_{\mathrm{yd}}$ are centroid values on the $x$ and $y$-axes of detection using OFD, $\mathrm{C}_{\mathrm{xkf}}$ and $\mathrm{C}_{\mathrm{ykf}}$ are centroid values on the x and y axes of detection using KF.

Vehicles counting becomes one of the critical processes. Because the detection based counting has some weaknesses due to double and miscounting. This research uses single line counting which is placed at one specified frame location, $5 / 12$ from frame width. In [2], counting line located according to the best results through trial and error. Changing the location of the counting line will affect the configuration of the development ITS system. In the video dataset, the occurrence of miss detection on a particular frame can cause a miscounting.

## The measurement performances

To Evaluate our methods, we use six evaluation measurement performances. These are Percentage of correctly detected vehicles, falsely detected vehicles, correctly tracked vehicles, misses tracked vehicles, correctly counted vehicles, and falsely counted vehicles. Percentage of correctly detected vehicles is the ratio of the number of vehicles


Figure 2. Visualization Result of Vehicle Detection, Tracking, and Counting for Noon, Afternoon, Sundown, Rainy Day, Night, and Rainy Night
detected and the number of vehicles matching ground truth multiplied by $100 \%$; Percentage of falsely detected vehicles is the ratio of the number non-vehicle detected and the number of vehicles matching ground truth multiplied by $100 \%$; Percentage of correctly tracked vehicles is the ratio of the number of successfully tracked vehicles and the number of vehicles matching ground truth multiplied by $100 \%$; Percentage of misses tracked vehicles is the ratio of the number of untracked vehicles and the number of vehicles matching ground truth multiplied by $100 \%$; Percentage of correctly counted vehicles is the ratio of the number of counted vehicles and the number of vehicles matching ground truth multiplied by $100 \%$; and Percentage of falsely counted vehicles is the ratio of non-vehicle counted and the number of vehicles matching ground truth multiplied by $100 \%$.

This research was tested on the Amirkabir dataset and compared with previous related studies [12] and [2]. The implementation algorithm conducted on laptop with specification Intel Core I5-6200U CPU @ 2.3 GHz 2.4 GHz with total RAM of 4 GB

## 3. Results and Analysis

Vehicle detection is the first step in research related to the development of intelligent traffic system (ITS). Further vehicle detection results can be utilized for tracking and counting the number of vehicles. Vehicle detection is the primary foundation for the development of high-quality

ITS. Detection of vehicles with good results will make ease to the next process. Therefore, vehicle detection becomes very important for developing the ITS. The dataset used consists of six data sets that have different characteristics. Each character has its challenges that must be addressed to avoid errors during object detection. Possible errors in object detection are miss detection and false detection. Miss detection object detection can occur due to differences in colour intensity between objects with the background while false detection can occur due to the movement of other objects such as shadows and emission of light from moving vehicles. Tables 1 shows the results of vehicle detection using Optical flow density method.

Table 1 shows the results of vehicle detection performance using Optical Flow Density (OFD) method compared with two previous research [12] and [2]. From table 1, it is known that the vehicle detection using optical flow density methods, implemented by the authors have an average accuracy $93.6 \%$. Vehicle detection using optical flow density has a better result than [12]. [12] using TSI-VDL to detect the vehicles. Besides that, the proposed method shows the approach research to Shiva and Reza [2]. [2] use the ABM-SC method to detect the vehicles. The result of percentage false rate value shows the better result than [12] and [2]. The average value of false percentage rate is $1.2 \%$. Vehicle verification use to minimize the false rate from this research. The parameters using the minimum contour area, length, and width of each bounding box size.

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OFD has been implemented utilizing the features of gradient image. Vehicles detection using OFD in this paper was conducted to improve the performance of previous research, i.e. TSIVDL [12] and ABM [2]. The implemented OFD method does not take much time to recognize the vehicles on the video dataset, compared with the TSI-VDL and ABM-SC methods. The TSI-VDL is only capable of detecting vehicles with an average accuracy performance only $57.0 \%$.

Especially for night and afternoon datasets, the TSI-VDL [12] does not even achieve $50 \%$. This is due to the movement of vehicle lights and shadow of vehicles. Also, the error rates using TSIVDL method is also too high up to $118.6 \%$ on average. In table 1 the average accuracy performance of [2] reaching $98.2 \%$. The vehicles detection result was obtained by taking five video frames from each dataset. Vehicles will be counted into detected vehicles if at least one frame detects the vehicle. This approach is not capable of detecting the vehicle at any frame.

The consistency of vehicle detection for each frame is one of the essential factors to be considered. This will be seen in the tracking and counting result. Regarding this issue, we use motion based appearance to detect the vehicle. So that the moving vehicle can be detected for every frame. Although the result is not as a good as ABMSC. Vehicles are tracking in this paper using Hungarian Kalman filter algorithm. Hungarian Kalman filter is an algorithm used to track the object with the input of the previous object position.

Table 2 shows the results of vehicle tracking performance. The results of vehicle tracking performance were compared using two previous studies [12] and [2]. The Hungarian Kalman filter implemented in this paper performs better result than the previous methods. The average accuracy is $88.2 \%$.

The Hungarian Kalman filter works well in the case of multi-object tracking. It can predict the position of objects in the future and associated data on each vehicle object. Tracking results using distance similarity measurement conducted by [2] have an average accuracy of $61.2 \%$. The difference between vehicle detection and vehicle tracking performance showed the significant decrease from $98.2 \%$ to $61.2 \%$.

In [12], the number of tracked vehicles is the number of detected vehicles. In this research, vehicle tracking and counting are determined by the particular id during vehicle detection. The performance of vehicles tracking is highly dependent on vehicle detection performance results. The accuracy performance from vehicles
tracking only $57 \%$ on average. The average performance of miss tracked using Hungarian Kalman filter method is $11.8 \%$. This result is the best result compared to [2] and [12]. While the average performance of miss tracked by using the id detection based [12] and distance similarity measurement [2] reached $43 \%$ and $38 \%$ in average respectively. Miss tracked due to the occlusion problem so that adjacent vehicles are detected and tracked as one vehicle only. Moreover, the configuration of determining time and covariance matrix variables on the Kalman filter can also affect the results of object tracking. Time variable in this paper set as 0,025 .

Vehicles are counting in this paper using single line counting (SLC) algorithm. SCL used to count the number of vehicles which have a small error rate [2]. Table 3 shows the results of vehicle counting. Based on table 3, the proposed framework is the best method for vehicles counting. The developed framework has several advantages over the comparator. In [12], The accuracy performance obtained from this method only reached $57 \%$. Some vehicles are mostly undetected. Same as vehicle tracking, due to double detection problems, so the error rate for vehicles is counting up to $118.6 \%$. In [2], the accuracy performance below $70 \%$ in average, except for the Noon dataset. Although the location of the counting line was arranged based on the best trial and error. Visualization results for multi-object detection and tracking using OFD - HKF for vehicle counting shown in figure 2. Object centroid, counting line, and detected vehicles are visualized by using a red dot, blue line, and green bounding box, respectively. Trajectory tracking and the number of counted vehicles visualized using RGB and text "Number of Vehicles = n" in red colour randomly. Where " $n$ " represents the number of counted vehicles.

## 4. Conclusion

In this paper, the proposed framework has been able to detect, track, and count the number of vehicles on the video dataset. Vehicles detection, tracking, and counting using optical flow density, Hungarian Kalman filter, and Single line counting. Those methods combine to perform the fundamental process of building the integrated traffic systems. The proposed framework has been successfully tested despite the appearance of a shadow, illumination change, challenging weather, motion blur and dynamic background in the video traffic dataset. The average accuracy of each process detection, tracking, and vehicle counting was $93.6 \%, 88.2 \%$, and $88.2 \%$ respectively. While
the average value of a false rate for each process detection, tracking, and vehicle counting is $1.2 \%$, $11.8 \%$ and $10.0 \%$ respectively.

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